

**Amendments to the Claims:**

This listing of claims will replace all prior versions, and listings, of claims in the application:

**Listing of Claims:**

1                   1.       (Currently amended) A method of displaying multimedia information  
2 stored in a multimedia document on a display, the method comprising:  
3                   displaying a graphical user interface (GUI) on the display;  
4                   displaying, in a first area of the GUI, a first visual representation of the  
5 multimedia information stored in the multimedia document, the first visual representation  
6 including a first representation of information of a first type stored in the multimedia document  
7 and a first representation of information of a second type stored in the multimedia document;  
8                   displaying, in the first area of the GUI, a first lens positionable over a plurality of  
9 portions of the first visual representation displayed within the first area of the GUI, the first lens  
10 covering a first portion of the first visual representation within the first area; [[and]]  
11                   displaying, in a second area of the GUI, a second visual representation of the  
12 multimedia information stored in the multimedia document based on the first lens covering the  
13 first portion of the first visual representation within the first area, the second visual  
14 representation including a second representation of the information of the first type stored in the  
15 multimedia document and a second representation of the information of the second type stored in  
16 the multimedia document;  
17                   displaying, in the second area of the GUI, a second lens positionable over a  
18 plurality of portions of the second visual representation displayed within the second area of the  
19 GUI, the second lens covering a first portion of the second visual representation within the  
20 second area; and  
21                   displaying, in a third area of the GUI, a third visual representation of the  
22 multimedia information stored in the multimedia document based on the second lens covering  
23 the first portion of the second visual representation within the second area , the third visual

representation including a third representation of the information of the first type and a third representation of the information of the second type,

wherein displaying the first visual representation of the multimedia information stored in the multimedia document in the first area of the GUI comprises:

displaying a first thumbnail image in the first area of the GUI, the first thumbnail image comprising the first representation of the information of the first type; and

displaying a second thumbnail image in the first area of the GUI, the second thumbnail image comprising the first representation of the information of the second type,

wherein displaying the second visual representation of the multimedia information stored in the multimedia document in the second area of the GUI comprises:

displaying, in a first sub-area of the second area of the GUI, the portion of the first representation of the information of the first type covered by the first lens as the second representation of the information of the first type; and

displaying, in a second sub-area of the second area of the GUI, the portion of the first representation of the information of the second type covered by the first lens as the second representation of the information of the second type,

wherein displaying the third visual representation of the multimedia information stored in the multimedia document in the third area of the GUI comprises:

displaying, in a first sub-area of the third area of the GUI, the portion of the second representation of the information of the first type covered by the second lens as the third representation of the information of the first type; and

displaying, in a second sub-area of the third area of the GUI, the portion of the second representation of the information of the second type covered by the second lens as the third representation of the information of the first type.

2. (Previously presented) The method of claim 1 wherein displaying the first visual representation of the multimedia information stored in the multimedia document comprises:

displaying a first thumbnail image in the first area of the GUI, the first thumbnail image comprising the first representation of the information of the first type; and  
displaying a second thumbnail image in the first area of the GUI, the second thumbnail image comprising the first representation of the information of the second type.

3. (Previously presented) The method of claim 1 wherein displaying the second visual representation of the multimedia information stored in the multimedia document comprises:

displaying, in a first sub-area of the second area of the GUI, the second representation of the information of the first type as a portion of the first representation of the information of the first type covered by the first lens ; and  
displaying, in a second sub-area of the second area of the GUI, the second representation of the information of the first type as a portion of the first representation of the information of the second type covered by the first lens .

4. (Previously presented) The method of claim 1 wherein displaying the second visual representation of the multimedia information stored in the multimedia document comprises:

determining a first time and a second time associated with the first lens;  
displaying, in the second area of the GUI, a representation of the information of the first type occurring between the first time and the second time associated with the first lens as the second representation of the information of the first type; and  
displaying, in the second area of the GUI, a representation of the information of the second type occurring between the first time and the second time associated with the first lens as the second representation of the information of the second type.

1                   5.       (Previously presented) The method of claim 1 further comprising:  
2                   receiving user input moving the first lens over the first visual representation  
3       displayed within the first area to cover a second portion of the first visual representation within  
4       the first area; and  
5                   responsive to the user input, automatically changing the second visual  
6       representation displayed in the second area of the GUI such that the second visual representation  
7       of the multimedia information stored in the multimedia document displayed in the second area of  
8       the GUI corresponds to the second portion of the first visual representation of the multimedia  
9       information stored in the multimedia document covered by the first lens.

6.       (Canceled)

1                   7.       (Currently amended) The method of claim [6] wherein displaying, in  
2       the third area of the GUI, the third visual representation of the multimedia information stored in  
3       the multimedia document comprises:  
4                   determining a first time and a second time associated with the second lens;  
5                   displaying, in the third area of the GUI, a representation of the information of the  
6       first type occurring between the first time and the second time associated with the second lens as  
7       the third representation of the information of the first type; and  
8                   displaying, in the third area of the GUI, a representation of the information of the  
9       second type occurring between the first time and the second time associated with the second lens  
10       as the third representation of the information of the second type.

8.       (Canceled)

1                   9.       (Currently amended) The method of claim [[6]]1 further comprising:  
2                   receiving user input moving the second lens over the second visual representation  
3 displayed within the second area to cover a second portion of the second visual representation  
4 within the second area; and  
5                   responsive to the user input, automatically changing the third visual  
6 representation displayed in the third area of the GUI such that the third visual representation of  
7 the multimedia information stored in the multimedia document displayed in the third area of the  
8 GUI corresponds to the second portion of the second visual representation of the multimedia  
9 information stored in the multimedia document covered by the second lens.

1                   10.       (Currently amended) The method of claim [[6]]1 further comprising:  
2                   receiving user input moving the first lens over the first visual representation  
3 displayed within the first area to cover a second portion of the first visual representation within  
4 first area; and  
5                   responsive to the user input, automatically:  
6                   changing the second visual representation displayed in the second area of  
7 the GUI such that the second visual representation of the multimedia information stored in the  
8 multimedia document displayed in the second area of the GUI corresponds to the second portion  
9 of the first visual representation of the multimedia information stored in the multimedia  
10 document covered by the first lens; and  
11                  changing the third visual representation displayed in the third area of the  
12 GUI such that the third visual representation of the multimedia information stored in the  
13 multimedia document displayed in the third area of the GUI corresponds to the second visual  
14 representation of the multimedia information stored by the multimedia document within the  
15 second area.

1                   11.     (Currently amended) The method of claim [16] further comprising:  
2                   displaying a sub-lens covering a portion of the first visual representation  
3     displayed within the first area of the GUI corresponding to the first portion of the second visual  
4     representation within the second area of the GUI covered by the second lens.

1                   12.     (Previously presented) The method of claim 11 further comprising:  
2                   receiving user input moving the second lens over the second visual representation  
3     displayed within the second area to cover a second portion of the second visual representation  
4     within the second area; and  
5                   responsive to the user input, automatically changing position of the sub-lens to  
6     cover a portion of the first visual representation displayed within the first area of the GUI  
7     corresponding to the second portion of the second visual representation within the second area  
8     covered by the second lens.

1                   13.     (Previously presented) The method of claim 1 wherein:  
2                   the information of the first type corresponds to video information; and  
3                   the first representation of the information of the first type comprises one or more  
4     video keyframes extracted from the video information.

1                   14.     (Previously presented) The method of claim 13 wherein:  
2                   the information of the second type corresponds to audio information; and  
3                   the first representation of the information of the second type comprises text  
4     information obtained from transcribing the audio information.

1                   15.     (Previously presented) The method of claim 13 wherein:  
2                   the information of the second type corresponds to closed-caption (CC) text  
3     information; and  
4                   the first representation of the information of the second type comprises text  
5     information included in the CC text information.

1                   16.     (Previously presented) ~~The method of claim 1 further comprising:~~A  
2     method of displaying multimedia information stored in a multimedia document on a display, the  
3     method comprising:  
4                   displaying a graphical user interface (GUI) on the display;  
5                   displaying, in a first area of the GUI, a first visual representation of the  
6     multimedia information stored in the multimedia document, the first visual representation  
7     including a first representation of information of a first type stored in the multimedia document  
8     and a first representation of information of a second type stored in the multimedia document;  
9                   displaying, in the first area of the GUI, a first lens positionable over a plurality of  
10    portions of the first visual representation displayed within the first area of the GUI, the first lens  
11    covering a first portion of the first visual representation within the first area;  
12                   displaying, in a second area of the GUI, a second visual representation of the  
13    multimedia information stored in the multimedia document based on the first lens covering the  
14    first portion of the first visual representation within the first area, the second visual  
15    representation including a second representation of the information of the first type stored in the  
16    multimedia document and a second representation of the information of the second type stored in  
17    the multimedia document;  
18                   receiving information indicating a user-specified concept of interest; and  
19                   analyzing the multimedia information stored in the multimedia document to  
20    identify one or more locations in the multimedia information that are relevant to the user-  
21    specified concept of interest;  
22                   wherein displaying, in the first area of the GUI, the first visual representation of  
23    the multimedia information stored in the multimedia document comprises annotating the one or  
24    more locations in the multimedia information that are relevant to the user-specified concept of  
25    interest; and  
26                   wherein displaying, in the second area of the GUI, the second visual  
27    representation of the multimedia information stored in the multimedia document comprises  
28    annotating the one or more locations in the multimedia information that are relevant to the user-

specified concept of interest and that are located in the first portion of the first visual representation covered by the first lens within the first area.

17. (Original) The method of claim 1 further comprising:  
receiving input indicating selection of a portion of the multimedia information occurring between a first time and a second time; and  
performing a first operation on the portion of the multimedia information occurring between a first time and a second time.

18-39. (Canceled)

40. (Currently amended) A computer program product stored on a computer-readable storage medium for displaying multimedia information stored in a multimedia document on a display, the computer program product comprising:  
code for displaying a graphical user interface (GUI) on the display;  
code for displaying, in a first area of the GUI, a first visual representation of the multimedia information stored in the multimedia document, the first visual representation including a first representation of information of a first type stored in the multimedia document and a first representation of information of a second type stored in the multimedia document;  
code for displaying a first lens positionable over a plurality of portions of the first visual representation displayed within the first area of the GUI, the first lens covering a first portion of the first visual representation within the first area; [[and]]  
code for displaying, in a second area of the GUI, a second visual representation of the multimedia information stored in the multimedia document based on the first lens covering the first portion of the first visual representation within the first area, the second visual representation including a second representation of the information of the first type stored in the multimedia document and a second representation of the information of the second type stored in the multimedia document;



code for displaying, in the second area of the GUI, a second lens positionable over a plurality of portions of the second visual representation displayed within the second area of the GUI, the second lens covering a first portion of the second visual representation within the second area; and

code for displaying, in a third area of the GUI, a third visual representation of the multimedia information stored in the multimedia document based on the second lens covering the first portion of the second visual representation within the second area, the third visual representation comprising a third representation of the information of the first type and a third representation of the information of the second type,

wherein the code for displaying the first visual representation of the multimedia information stored in the multimedia document in the first area of the GUI comprises:

code for displaying a first thumbnail image in the first area of the GUI, the first thumbnail image comprising the first representation of the information of the first type; and

code for displaying a second thumbnail image in the first area of the GUI, the second thumbnail image comprising the first representation of the information of the second type,

wherein the code for displaying the second visual representation of the multimedia information stored in the multimedia document in the second area of the GUI comprises:

code for displaying, in a first sub-area of the second area of the GUI, the portion of the first representation of the information of the first type covered by the first lens; and

code for displaying, in a second sub-area of the second area of the GUI, the portion of the first representation of the information of the second type covered by the first lens,

wherein the code for displaying the third visual representation of the multimedia information stored in the multimedia document in the third area of the GUI comprises:

46 code for displaying, in a first sub-area of the third area of the GUI, the  
47 portion of the second representation of the information of the first type covered by the  
48 second lens as the third representation of the information of the first type; and  
49 code for displaying, in a second sub-area of the third area of the GUI, the  
50 portion of the second representation of the information of the second type covered by the  
51 second lens as the third representation of the information of the second type.

1 41. (Previously presented) The computer program product of claim 40  
2 wherein the code for displaying the first visual representation of the multimedia information  
3 stored in the multimedia document comprises:  
4 code for displaying a first thumbnail image in the first area of the GUI, the first  
5 thumbnail image comprising the first representation of the information of the first type; and  
6 code for displaying a second thumbnail image in the first area of the GUI, the  
7 second thumbnail image comprising the first representation of the information of the second  
8 type.

1 42. (Currently amended) The computer program product of claim 40 wherein  
2 the code for displaying the second visual representation of the multimedia information stored in  
3 the multimedia document comprises:  
4 code for displaying, in a first sub-area of the second area of the GUI, the second  
5 representation of the information of the first type as a portion of the first representation of the  
6 information of the first type covered by the first lens; and  
7 code for displaying, in a second sub-area of the second area of the GUI, the  
8 second representation of the information of the second type as a portion of the first  
9 representation of the information of the second type covered by the first lens.

1 43. (Previously presented) The computer program product of claim 40  
2 wherein the code for displaying the second visual representation of the multimedia information  
3 stored in the multimedia document comprises:

4 code for determining a first time and a second time associated with the first lens;  
5 code for displaying, in the second area of the GUI, a representation of information  
6 of the first type occurring between the first time and the second time associated with the first lens  
7 as the second representation of the information of the first type; and  
8 code for displaying, in the second area of the GUI, a representation of information  
9 of the second type occurring between the first time and the second time associated with the first  
10 lens as the second representation of the information of the second type.

1 44. (Previously presented) The computer program product of claim 40 further  
2 comprising:

3 code for receiving user input moving the first lens over the first visual  
4 representation within the first area to cover a second portion of the first visual representation  
5 within the first area; and

6 code for responsive to the user input, automatically changing the second visual  
7 representation displayed in the second area of the GUI such that the second visual representation  
8 of the multimedia information stored in the multimedia document displayed in the second area of  
9 the GUI corresponds to the second portion of the first visual representation of the multimedia  
10 information stored in the multimedia document covered by the first lens.

45. (Canceled)

1 46. (Currently amended) The computer program product of claim [[45]]40  
2 wherein the code for displaying, in the third area of the GUI, the third visual representation of  
3 the multimedia information stored in the multimedia document comprises:

4 code for determining a first time and a second time associated with the second  
5 lens;

6 code for displaying, in the third area of the GUI, a representation of the  
7 information of the first type occurring between the first time and the second time associated with  
8 the second lens as the third representation of the information of the first type; and

code for displaying, in the third area of the GUI, a representation of the information of the second type occurring between the first time and the second time associated with the second lens as the third representation of the information of the second type.

47. (Canceled)

48. (Currently amended) The computer program product of claim ~~[[45]]~~40 further comprising:  
code for receiving user input moving the second lens over the second visual representation displayed within the second area to cover a second portion of the second visual representation within the second area; and  
responsive to the user input, code for automatically changing the third visual representation displayed in the third area of the GUI such that the third visual representation of the multimedia information stored in the multimedia document displayed in the third area of the GUI corresponds to the second portion of the second visual representation of the multimedia information stored in the multimedia document covered by the second lens.

49. (Currently amended) The computer program product of claim ~~[[45]]~~40 further comprising:  
code for receiving user input moving the first lens ~~[[er]]~~over the first visual representation displayed within the first area to cover a second portion of the first visual representation within the first area; and  
responsive to the user input, code for automatically:  
changing the second visual representation displayed in the second area of the GUI such that the second visual representation of the multimedia information stored in the multimedia document displayed in the second area of the GUI corresponds to the second portion of the first visual representation of the multimedia information stored in the multimedia document covered by the first lens; and

changing the third visual representation displayed in the third area of the GUI such that the third visual representation of the multimedia information stored in the multimedia document displayed in the third area of the GUI corresponds to the second visual representation of the multimedia information stored by the multimedia document within the second area.

50. (Currently amended) The computer program product of claim ~~[[45]]~~40 further comprising:  
code for displaying a sub-lens covering a portion of the first visual representation displayed within the first area of the GUI corresponding to the first portion of the second visual representation within the second area of the GUI covered by the second lens.

51. (Previously presented) The computer program product of claim 50 further comprising:  
code for receiving user input moving the second lens over the second visual representation displayed within the second area to cover a second portion of the second visual representation within the second area; and  
responsive to the user input, code for automatically changing position of the sub-lens to cover a portion of the first visual representation displayed within the first area of the GUI corresponding to the second visual representation within the second area covered by the second lens.

52. (Previously presented) The computer program product of claim 40 wherein:  
the information of the first type corresponds to video information; and  
the first representation of the information of the first type comprises one or more video keyframes extracted from the video information.

1                   53.     (Previously presented) The computer program product of claim 52  
2     wherein:  
3                   the information of the second type corresponds to audio information; and  
4                   the first representation of information of the second type comprises text  
5     information obtained from transcribing the audio information.

1                   54.     (Previously presented) The computer program product of claim 52  
2     wherein:  
3                   the information of the second type corresponds to closed-caption (CC) text  
4     information; and  
5                   the first representation of information of the second type comprises text  
6     information included in the CC text information.

1                   55.     (Currently amended) ~~The computer program product of claim 40 further~~  
2     ~~comprising: A computer program product stored on a computer-readable storage medium for~~  
3     ~~displaying multimedia information stored in a multimedia document on a display, the computer~~  
4     ~~program product comprising:~~  
5                   ~~code for displaying a graphical user interface (GUI) on the display;~~  
6                   ~~code for displaying, in a first area of the GUI, a first visual representation of the~~  
7     ~~multimedia information stored in the multimedia document, the first visual representation~~  
8     ~~including a first representation of information of a first type stored in the multimedia document~~  
9     ~~and a first representation of information of a second type stored in the multimedia document;~~  
10                  ~~code for displaying a first lens positionable over a plurality of portions of the first~~  
11     ~~visual representation displayed within the first area of the GUI, the first lens covering a first~~  
12     ~~portion of the first visual representation within the first area;~~  
13                  ~~code for displaying, in a second area of the GUI, a second visual representation of~~  
14     ~~the multimedia information stored in the multimedia document based on the first lens covering~~  
15     ~~the first portion of the first visual representation within the first area, the second visual~~

representation including a second representation of the information of the first type stored in the multimedia document and a second representation of the information of the second type stored in the multimedia document;

code for receiving information indicating a user-specified concept of interest; and  
code for analyzing the multimedia information stored in the multimedia document to identify one or more locations in the multimedia information that are relevant to the user-specified concept of interest;

wherein the code for displaying, in the first area of the GUI, the first visual representation of the multimedia information stored in the multimedia document comprises code for annotating the one or more locations in the multimedia information that are relevant to the user-specified concept of interest; and

wherein the code for displaying, in the second area of the GUI, the second visual representation of the multimedia information stored in the multimedia document comprises code for annotating the one or more locations in the multimedia information that are relevant to the user-specified concept of interest and that are located in the first portion of the first visual representation covered by the first lens within the first area.

56. (Original) The computer program product of claim 40 further comprising:  
code for receiving input indicating selection of a portion of the multimedia information occurring between a first time and a second time; and  
code for performing a first operation on the portion of the multimedia information occurring between a first time and a second time.

57-75. (Canceled)

1                   76. (Currently amended) A system for displaying multimedia information  
2 stored in a multimedia document, the system comprising:  
3                   a display;  
4                   a processor; and  
5                   a memory coupled to the processor, the memory configured to store a plurality of  
6 code modules for execution by the processor, the plurality of code modules comprising:  
7                   a code module for displaying a graphical user interface (GUI) on the  
8 display;  
9                   a code module for displaying, in a first area of the GUI, a first visual  
10 representation of the multimedia information stored in the multimedia document, the first  
11 visual representation including a first representation of information of a first type stored  
12 in the multimedia document and a first representation of information of a second type  
13 stored in the multimedia document;  
14                   a code module for displaying, in the first area of the GUI, a first lens  
15 positionable over a plurality of portions of the first visual representation displayed within  
16 the first area of the GUI, the first lens covering a first portion of the first visual  
17 representation within the first area; ~~[[and]]~~  
18                   a code module for displaying, in a second area of the GUI, a second visual  
19 representation of the multimedia information stored in the multimedia document based on  
20 the first lens covering the first portion of the first visual representation within the first  
21 area, the second visual representation including a second representation of the  
22 information of the first type stored in the multimedia document and a second  
23 representation of the information of the second type stored in the multimedia document;  
24                   a code module for displaying, in the second area of the GUI, a second lens  
25 positionable over a plurality of portions of the second visual representation displayed  
26 within the second area of the GUI, the second lens covering a first portion of the second  
27 visual representation within the second area; and



28 a code module for displaying, in a third area of the GUI, a third visual  
29 representation of the multimedia information stored in the multimedia document based on  
30 the second lens covering the first portion of the second visual representation within the  
31 second area, the third visual representation including a third representation of the  
32 information of the first type and a third representation of the information of the second  
33 type,

34 wherein the code module for displaying the first visual representation of the  
35 multimedia information stored in the multimedia document in the first area of the GUI  
36 comprises:

37 a code module for displaying a first thumbnail image in the first area of  
38 the GUI, the first thumbnail image comprising the first representation of the information  
39 of the first type; and

40 a code module for displaying a second thumbnail image in the first area of  
41 the GUI, the second thumbnail image comprising the first representation of the  
42 information of the second type,

43 wherein the code module for displaying the second visual representation of the  
44 multimedia information stored in the multimedia document in the second area of the GUI  
45 comprises:

46 a code module for displaying, in a first sub-area of the second area of the  
47 GUI, the portion of the first representation of the information of the first type covered by  
48 the first lens as the second representation of the information of the first type; and

49 a code module for displaying, in a second sub-area of the second area of  
50 the GUI, the portion of the first representation of the information of the second type  
51 covered by the first lens as the second representation of the information of the second  
52 type,

53 wherein the code module for displaying the third visual representation of the  
54 multimedia information stored in the multimedia document in the third area of the GUI  
55 comprises:

56 a code module for displaying, in a first sub-area of the third area of the  
57 GUI, the portion of the second representation of the information of the first type covered  
58 by the second lens as the third representation of the information of the first type; and  
59 a code module for displaying, in a second sub-area of the third area of the  
60 GUI, the portion of the second representation of the information of the second type  
61 covered by the second lens as the third representation of the information of the first type.

1 77. (Previously presented) The system of claim 76 wherein the code module  
2 for displaying the first visual representation of the multimedia information stored in the  
3 multimedia document comprises:

4 a code module for displaying a first thumbnail image in the first area of the GUI,  
5 the first thumbnail image comprising the first representation of the information of the first type;  
6 and

7 a code module for displaying a second thumbnail image in the first area of the  
8 GUI, the second thumbnail image comprising the first representation of the information of the  
9 second type.

1 78. (Currently amended) The system of claim 76 wherein the code module for  
2 displaying the second visual representation of the multimedia information stored in the  
3 multimedia document comprises:

4 a code module for, in a first sub-area of the second area of the GUI, the second  
5 representation of the information of the first type as a portion of the first representation of the  
6 information of the first type covered by the first lens; and

7 a code module for displaying, in a second sub-area of the second area of the GUI,  
8 the second representation of the information of the first type as a portion of the first  
9 representation of the information of the second type covered by the first lens.

1                   79.     (Previously presented) The system of claim 76 wherein the code module  
2     for displaying the second visual representation of the multimedia information stored in the  
3     multimedia document comprises:

4                   a code module for determining a first time and a second time associated with the  
5     first lens;

6                   a code module for displaying, in the second area of the GUI, a representation of  
7     the information of the first type occurring between the first time and the second time associated  
8     with the first lens as the second representation of the information of the first type; and

9                   a code module for displaying, in the second area of the GUI, a representation of  
10    the information of the second type occurring between the first time and the second time  
11    associated with the first lens as the second representation of the information of the second type.

1                   80.     (Previously presented) The system of claim 76 wherein the plurality of  
2     code modules further comprises:

3                   a code module for receiving user input moving the first lens over the first visual  
4     representation displayed within the first area to cover a second portion of the first visual  
5     representation within the first area; and

6                   responsive to the user input, a code module for automatically changing the second  
7     visual representation displayed in the second area of the GUI such that the second visual  
8     representation of the multimedia information stored in the multimedia document displayed in the  
9     second area of the GUI corresponds to the second portion of the first visual representation of the  
10    multimedia information stored in the multimedia document covered by the first lens.

81.     (Canceled)

1                   82.     (Currently amended) The system of claim [[81]]76 wherein the code  
2     module for displaying, in the third area of the GUI, the third visual representation of the  
3     multimedia information stored in the multimedia document comprises:

4                   a code module for determining a first time and a second time associated with the  
5 second lens;

6                   a code module for displaying, in the third area of the GUI, a representation of the  
7 information of the first type occurring between the first time and the second time associated with  
8 the second lens as the third representation of the information of the first type; and

9                   a code module for displaying, in the third area of the GUI, a representation of the  
10 information of the second type occurring between the first time and the second time associated  
11 with the second lens as the third representation of the information of the second type.

83.     (Canceled)

1                   84.     (Currently amended) The system of claim [[81]]76 wherein the plurality  
2 of code modules further comprises:

3                   a code module for receiving user input moving the second lens over the second  
4 visual representation displayed within the second area to cover a second portion of the second  
5 visual representation within the second area; and

6                   responsive to the user input, a code module for automatically changing the third  
7 visual representation displayed in the third area of the GUI such that the third visual  
8 representation of the multimedia information stored in the multimedia document displayed in the  
9 third area of the GUI corresponds to the second portion of the second visual representation of the  
10 multimedia information stored in the multimedia document covered by the second lens.

1                   85.     (Currently amended) The system of claim [[81]]76 wherein the plurality  
2 of code modules further comprises:

3                   a code module for receiving user input moving the first lens over the first visual  
4 representation displayed within the first area to cover a second portion of the first visual  
5 representation within first area; and

6                   responsive to the user input, a code module for automatically:

7 changing the second visual representation displayed in the second area of  
8 the GUI such that the second visual representation of the multimedia information stored in the  
9 multimedia document displayed in the second area of the GUI corresponds to the second portion  
10 of the first visual representation of the multimedia information stored in the multimedia  
11 document covered by the first lens; and

12 changing the third visual representation displayed in the third area of the  
13 GUI such that the third visual representation of the multimedia information stored in the  
14 multimedia document displayed in the third area of the GUI corresponds to the second visual  
15 representation of the multimedia information stored by the multimedia document within the  
16 second area.

1 86. (Currently amended) The system of claim [[81]]76 wherein the plurality  
2 of code modules further comprises:

3 a code module for displaying a sub-lens covering a portion of the first visual  
4 representation displayed within the first area of the GUI corresponding to the first portion of the  
5 second visual representation within the second area of the GUI covered by the second lens.

1 87. (Previously presented) The system of claim 86 wherein the plurality of  
2 code modules further comprises:

3 a code module for receiving user input moving the second lens over the second  
4 visual representation displayed within the second area to cover a second portion of the second  
5 visual representation within the second area; and

6 responsive to the user input, a code module for automatically changing position of  
7 the sub-lens to cover a portion of the first visual representation displayed within the first area of  
8 the GUI corresponding to the second portion of the second visual representation within the  
9 second area covered by the second lens.

1           88.     (Previously presented) The system of claim 76 wherein:  
2           the information of the first type corresponds to video information; and  
3           the first representation of the information of the first type comprises one or more  
4     video keyframes extracted from the video information.

1           89.     (Previously presented) The system of claim 88 wherein:  
2           the information of the second type corresponds to audio information; and  
3           the first representation of the information of the second type comprises text  
4     information obtained from transcribing the audio information.

1           90.     (Previously presented) The system of claim 88 wherein:  
2           the information of the second type corresponds to closed-caption (CC) text  
3     information; and  
4           the first representation of the information of the second type comprises text  
5     information included in the CC text information.

1           91.     (Currently amended) ~~The system of claim 76 wherein the plurality of~~  
2     ~~code modules further comprises: A system for displaying multimedia information stored in a~~  
3     ~~multimedia document, the system comprising:~~  
4           ~~a display;~~  
5           ~~a processor; and~~  
6           ~~a memory coupled to the processor, the memory configured to store a plurality of~~  
7     ~~code modules for execution by the processor, the plurality of code modules comprising:~~  
8           ~~a code module for displaying a graphical user interface (GUI) on the~~  
9     ~~display;~~  
10           ~~a code module for displaying, in a first area of the GUI, a first visual~~  
11     ~~representation of the multimedia information stored in the multimedia document, the first~~  
12     ~~visual representation including a first representation of information of a first type stored~~

13 in the multimedia document and a first representation of information of a second type  
14 stored in the multimedia document;

15 a code module for displaying, in the first area of the GUI, a first lens  
16 positionable over a plurality of portions of the first visual representation displayed within  
17 the first area of the GUI, the first lens covering a first portion of the first visual  
18 representation within the first area;

19 a code module for displaying, in a second area of the GUI, a second visual  
20 representation of the multimedia information stored in the multimedia document based on  
21 the first lens covering the first portion of the first visual representation within the first  
22 area, the second visual representation including a second representation of the  
23 information of the first type stored in the multimedia document and a second  
24 representation of the information of the second type stored in the multimedia document;

25 a code module for receiving information indicating a user-specified  
26 concept of interest; and

27 a code module for analyzing the multimedia information stored in the  
28 multimedia document to identify one or more locations in the multimedia information  
29 that are relevant to the user-specified concept of interest;

30 wherein the code module for displaying, in the first area of the GUI, the first  
31 visual representation of the multimedia information stored in the multimedia document  
32 comprises annotating the one or more locations in the multimedia information that are relevant to  
33 the user-specified concept of interest; and

34 wherein the code module for displaying, in the second area of the GUI, the second  
35 visual representation of the multimedia information stored in the multimedia document  
36 comprises annotating the one or more locations in the multimedia information that are relevant to  
37 the user-specified concept of interest and that are located in the first portion of the first visual  
38 representation covered by the first lens within the first area.

1                    92.     (Original) The system of claim 76 wherein the plurality of code modules  
2 further comprises:  
3                    a code module for receiving input indicating selection of a portion of the  
4 multimedia information occurring between a first time and a second time; and  
5                    a code module for performing a first operation on the portion of the multimedia  
6 information occurring between a first time and a second time.

93-111.        (Canceled)